

November 15, 2007





Presentation Outline

Introduction

Team

Process

Inventory/Analysis

Recap First Public Meeting

Exploration

Program Matrix and Feedback Form

Overall Park Studies

Major Use Areas

Next Steps





Introduction

HUMAN NATURE CDS ASSOCIATES THELEN & ASSOCIATES FEARING + HAGENAUER LSM INC. DAVEY RESOURCE GROUP



INTRODUCTION

Team Introduction

· Clients:

City of Covington

Devou Park Advisory Committee

Devou Properties

Steering Committee:

Denny Bowman, Covington Parks & Recreation Department

John Volz, Devou Park Advisory Committee

Greg Engelman, Devou Properties/Devou Advisory Committee

Michele Halloran, Devou Park Advisory Committee



INTRODUCTION

Team Introduction

Consultant Team & Roles:

<u>Human Nature (Prime/Landscape Architecture)</u>

Chris Manning, Principal-in-Charge

Nicole DiNovo, Project Manager

<u>Fearing + Hagenauer (Architecture)</u>

James Fearing, Principal-in-Charge

CDS (Civil Engineering)

Mark Brueggeman, Principal-in-Charge

Dave Emerick, Project Engineer

Thelen Associates (Geotechnical Engineering)

Ted Vogelpohl, Principal-in-Charge

Mark Hushebeck, Senior Engineer/Geologist

Davey Resource Group (Natural Resources)

Jenny Gulick, Project Manager

LSM (Funding Strategist/Analyst)

Jess Parrett, Principal-in-Charge



INTRODUCTION

Overview of Planning/Design Process

Awareness

Research

Inventory/Analysis

First Public Meeting

Exploration

Meet with Additional Stakeholders

Conceptual Exploration Alternatives

Second Public Meeting (Tonight)

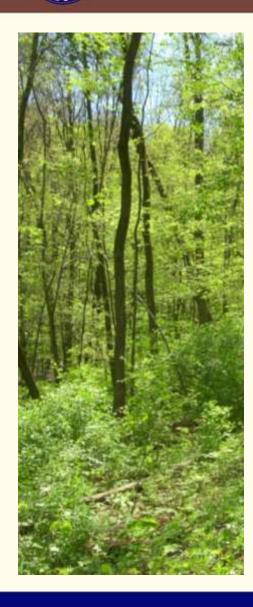
Vision

Preliminary Master Plan

Third Public Meeting (Winter)

Final Master Plan and Report





Inventory/ Analysis Overview

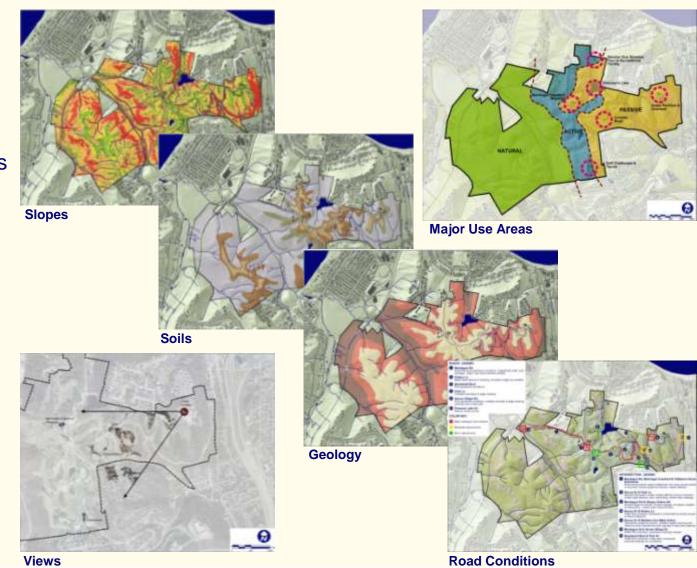
Special Note:
The entire first presentation can be viewed at www.covingtonky.com



INVENTORY OVERVIEW

Inventory

- Background
 - Park History
 - Covington's Strategic Plan
 - Civil War Batteries
 - Stakeholder Meetings
- Views
- Slopes
- Hydrology
- Vegetation
- Soils
- Geology
- Road Conditions
- Park Entrances
- Trails
- Site Elements
- Park Architecture





ANALYSIS OVERVIEW

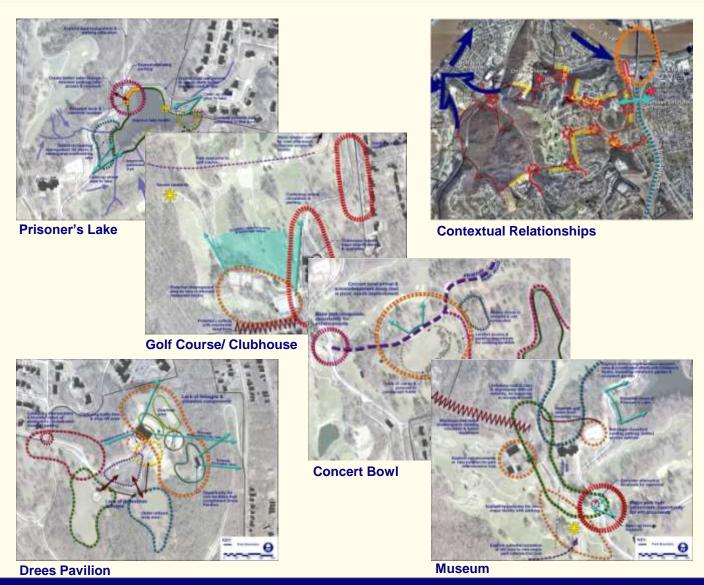
Analysis

Contextual Relationships

- Regional connections
- Gateways
- Neighborhood connections

Major Use Areas:

- Drees Pavilion
- Museum
- Concert Bowl
- Prisoner's Lake
- Golf Course/ Clubhouse
- Pool





ANALYSIS SUMMARY FROM MEETING 1



Summary

- Devou Park wants to be a significant regional destination rivaling the top parks and institutions in Greater Cincinnati
- Devou Park possesses unique cultural and natural assets that could be celebrated more
- Recent successes like the Drees Pavilion and the BCM expansion should be built upon
- Traditional qualities and features of the park like the Concert Bowl and the natural scenic qualities should be preserved and enhanced
- The major assets/use areas of the park are currently isolated from one another and difficult to find through a complicated maze of entries and roadways
- Now is the time for some bold redesign to take the park to the next level



ANALYSIS SUMMARY FROM MEETING 1

Major Programming Assumptions

- Build upon the three major assets of the Park (BCM- 50k+/visitors per year, Drees- 41k+/- users per year, and Concert Bowl)
- Explore both upgrades and alternatives to the golf course (Take into consideration the future financial viability of the golf course)
- Explore alternatives that take advantage of the cultural and natural assets in the area west of Sleepy Hollow Road
- Explore ways to improve connections between internal components and use areas as well as City- and regional-wide opportunities





Design Exploration

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FEEDBACK FORM

Meeting Format

- Many ideas to consider, a little complicated, looking at the big issues first
- Emphasis on <u>feedback form</u> as the primary tool for comments/ideas and following the presentation in order
- Questions <u>after</u> the presentation

DREES PAVILION USE AREA									
Alternative	Description	Preference/Ranking	Comments						
1	Enhancements:								
	Improved arrival								
	Additional Parking								
	Expand Facilities								
	Lodging or restaurant								
	Create "campus" with new facilities								
	Additional shelter and parking								
	Wedding Chapel								
	Aerial tram with parking								
2	Enhancements:								
	Improved arrival								
	Maximize parking								
	Relocate existing shelter								
	Restaurant/lodging and tram cable								
	house								
	Wedding Chapel								
	Enhanced overlook and gardens								



PROGRAM MATRIX

Alternative	USE AREAS							
	Drees	Museum	Concert Bowl	Golf Course	Prisoner's Lake/ Pool	Sleepy Hollow West	Park-wide	
1	Enhancements: Improved arrival Additional Parking Expand Facilities Add lodging Create "campus" with new facilities	Enhancements: Create major park hub Improve circulation Additional parking	Enhancements: Improve visibility Create additional Parking Create backstage area Concessions	Preserve and Enhance: Enlarge lake or add lakes New clubhouse/parking Add driving range Sod nursery Improve irrigation supply	Road Enhancements: Realign road for more buffer Improve visibility and approach Improve/redesign guardrail	Historic Batteries Interpretive Area Shelter Parking Battery Preservation/Interpretation Amenities Access Road Sleepy Hollow Enhancements	Connections Regional: Ohio River/ Rt 8 Trail system & hub (multi-use, horse) Property Acquisition: South Knoll In-park peninsula	
2		Develop Environmental Education opportunity/facility	Preserve & acknowledge iconic/historic significance	Lodge/State Park Lodge/Cabins Water amenity/lake Extensive pedestrian trails Recreational opp (disc golf, equestrian) Linkages to regional assets	Facility Enhancements: Dock Gateway/entry Restroom Parking Pool enhancements	Shared Mountain Bike/Hiking Trails and Equestrian Trails Sleepy Hollow Enhancements Trail System Trail Access/Parking Regional trail hub	Civic green/riverfront connection Gateway Community College hillside Park Entrance /Access at 12th St/ Lewisburn/ Montague Improved Park Entrance from Sleepy Hollow	
3			Major facility upgrade	Family Aquatic Center Year-round use (indoor/outdoor) Spray ground Part of major Park hub Adequate parking Additional Rec and shelters	Connection Enhancements: Improve perimeter trails and connections Improve neighborhood connections		Improved Circulation, Entrances, & Wayfinding Restaurant Feature areas: memorials, play/tree house Area for Memorials Maintenance Facility relocation	
4			Create additional Park parking	Equestrian Center 6-8 mi Trails loop (separate from multi-use) Paddocks/Stables/Boarding Trailor parking Lesson ring Cross-country course Dressage area	Reclaim stream away from lake		Additional Shelters	
5				Passive/Pastoral Shelters, amenities & access Disc Golf Course or other rec. Destination playground or smaller playgrounds Arboretum/ Habitat restoration				

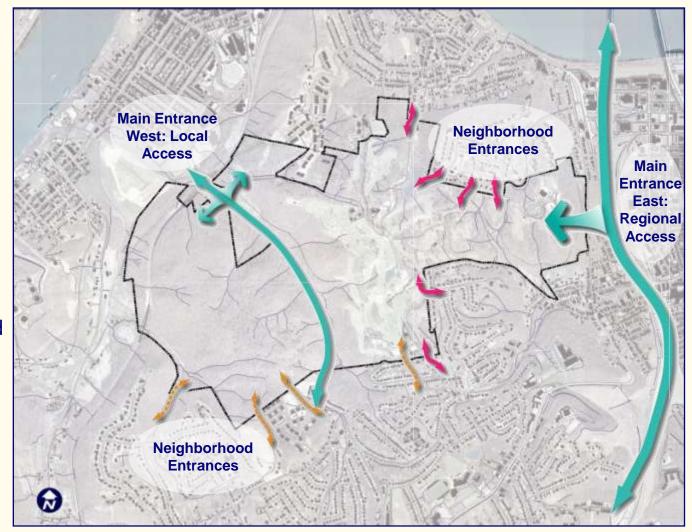
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DESIGN EXPLORATION

Park Access

- East Entrance is Major Regional Access and should be emphasized and improved
- West Entrance is Major Local Access and Park's access to Ohio River corridor
- Several Neighborhood vehicular and pedestrian access points exist that need to be maintained



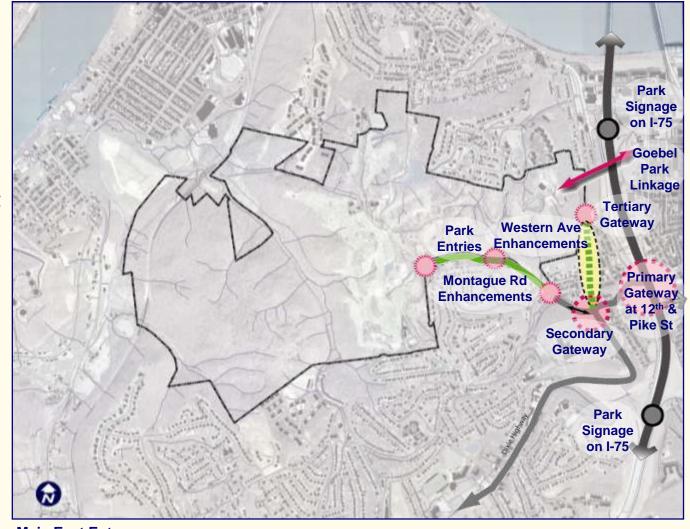
Park Access



DESIGN EXPLORATION

Gateways and Park Roads

- Emphasize Regional Entrance with:
 - I-75 signage
 - Gateways at 12th St exit, Lewisburg neighborhood and Park entrances
- Main entrances to park accessed from Lewisburg gateway
- Parkway-like enhancements to Montague from Lewisburg to park entry
- Tram Linkage



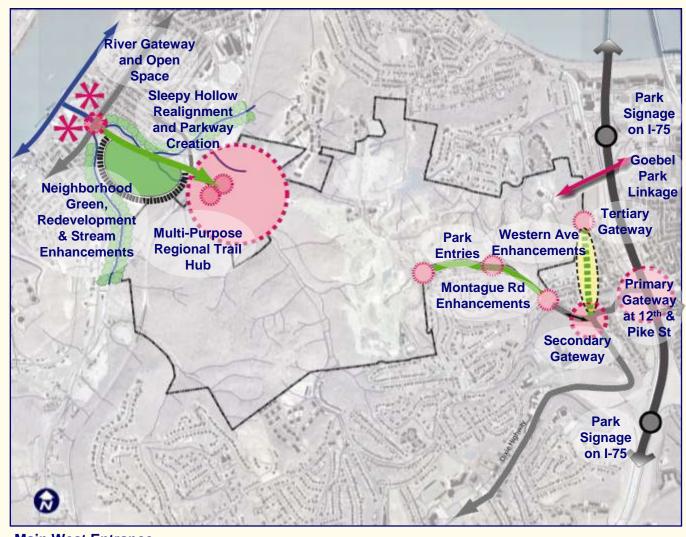
Main East Entrance



DESIGN EXPLORATION

Gateways and Park Roads

- Opportunity to connect park with Ohio River Corridor as major Regional Open Space Linkage
- Realignment and Parkway improvements of Sleepy Hollow
- Redevelopment opportunity in Ludlow along realigned Sleepy Hollow
- Stream Restoration
- Regional Multi-Purpose Trail Hub



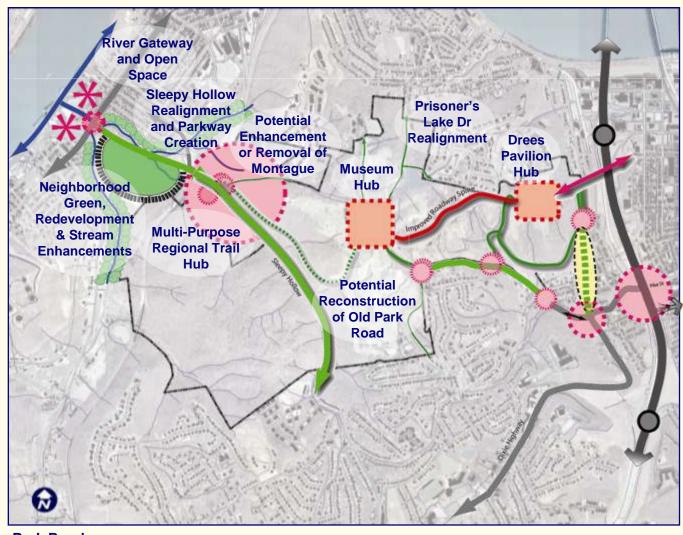
Main West Entrance



DESIGN EXPLORATION

Gateways and Park Roads

- Improved Roadway spine connecting park's major hubs: Drees Pavilion and Museum
- Botanical garden core at park hubs and boulevard connector
- Improved entrances and roads at Montague entrances
- Realign Prisoner's Lake Dr
- Enhance or Remove Old Montague



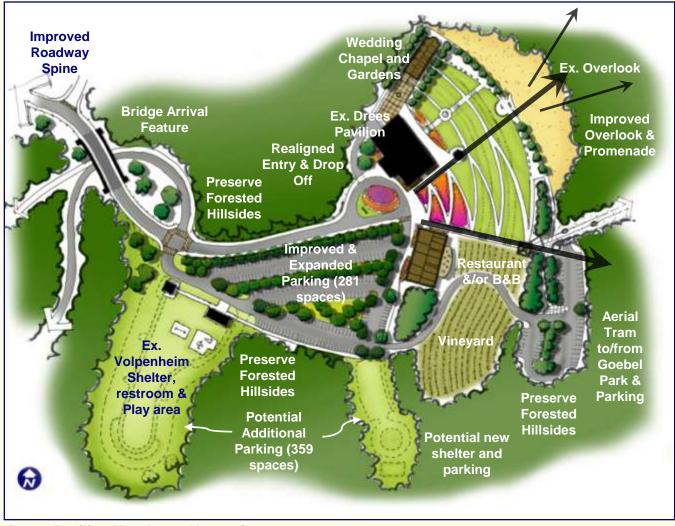
Park Roads



DESIGN EXPLORATION

Drees Use Area: Alternative 1

- Improved access from Park entry with Bridge feature
- Improved and expanded parking (281 up to 359; 193 existing)
- Realigned entry and drop off emphasizes view and destination
- Expanded facilities: restaurant or Bed & Breakfast, wedding chapel, gardens, vineyard, overlook
- Aerial Tram to/from Goebel Park & Main Strasse Village



Drees Pavilion Use Area: Alternative 1



DESIGN EXPLORATION

Drees Use Area: Alternative 2

- Improved access from Park entry with Bridge feature
- Improved and expanded parking (349 spaces; 193 existing)
- Realigned entry and drop off emphasizes view and destination
- Expanded facilities: restaurant or Bed & Breakfast, wedding chapel, gardens, vineyard, overlook
- Aerial Tram to/from Goebel Park & Main Strasse Village



Drees Pavilion Use Area: Alternative 2



DESIGN EXPLORATION

Inspirational Photos

- Aerial Trams/Cable Houses
- Bridge Gateways













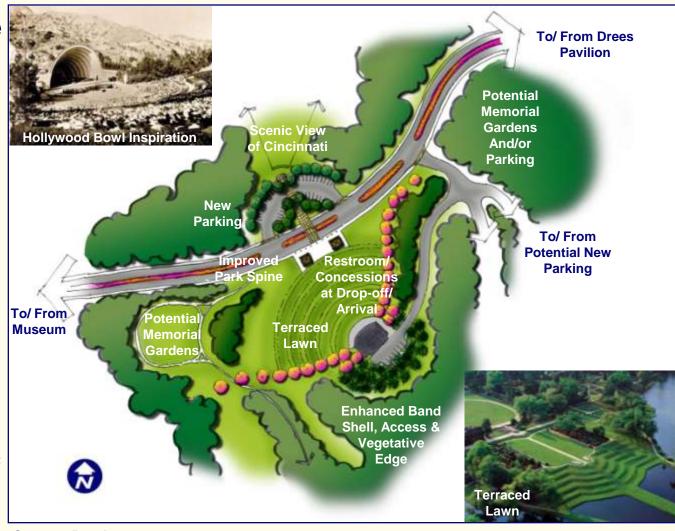




DESIGN EXPLORATION

Concert Bowl Use Area

- Improved Park Spine between Drees and Museum Hub
- New Parking (34 Spaces) and Overlook north of Bowl
- New Arrival/Drop-off with restrooms and concessions
- Enhanced Bandshell and access
- Terraced Lawn to Accentuate Concentric Relationship with Structure & Improved Seating for Chairs



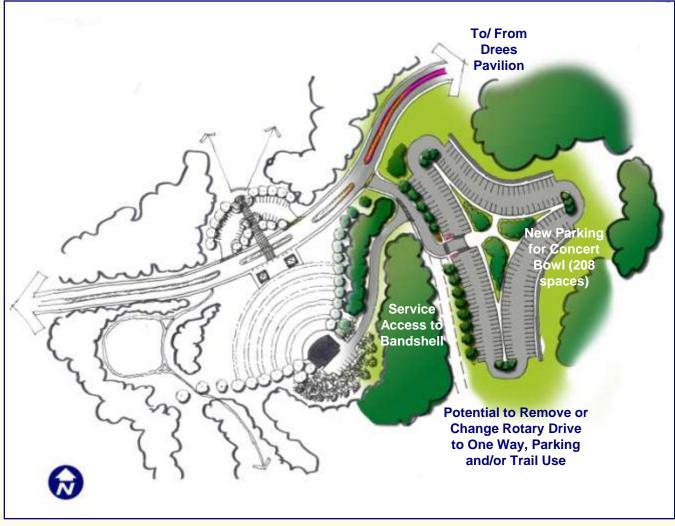
Concert Bowl



DESIGN EXPLORATION

Concert Bowl Parking

- Study Representing Potential for 208 parking spaces adjacent to Concert Bowl in area that is currently Rotary Grove
- Would require Rotary Grove and memorials to occur in different location



Concert Bowl Area Parking Study



DESIGN EXPLORATION

Memorials

Memorials organized/ grouped into one area of the park with a potential international theme:

Rotary Grove Area

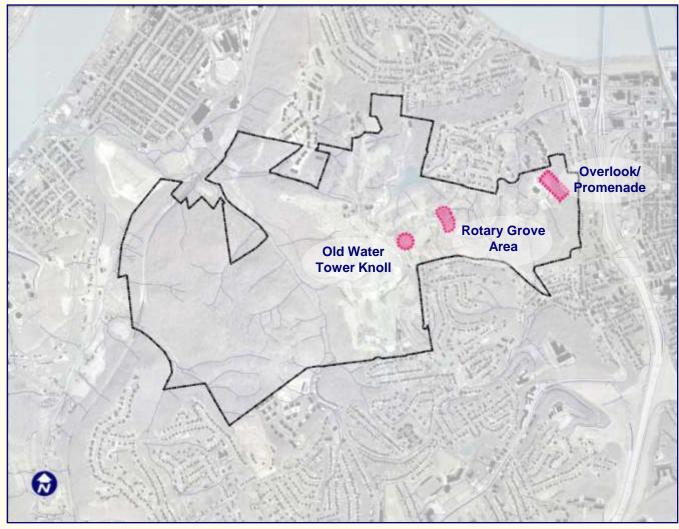
 Expand existing memorial

Old Water Tower Knoll

 Develop knoll with walkways and memorials

Expanded Overlook and **Promenade**

 More restrictive and refined in nature



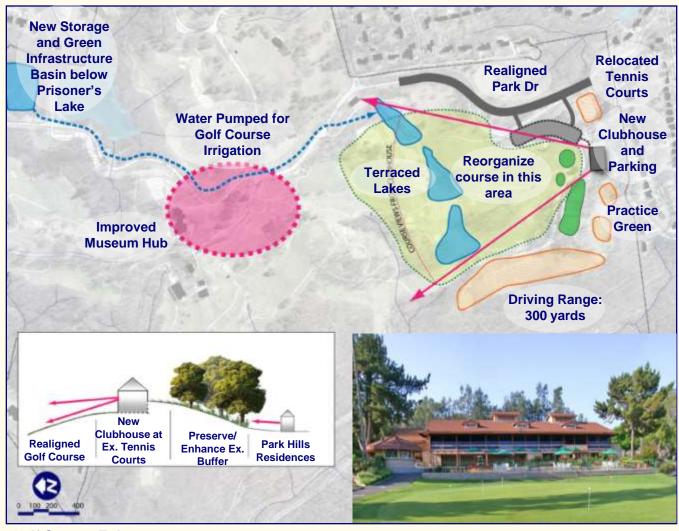
Memorials Alternatives



DESIGN EXPLORATION

Golf Course Alternative 1 – Enhancements

- New Clubhouse, parking and access
- Support uses: Driving Range, Practice Greens, & Tennis Courts
- Terraced lakes integrated into redesign of course
- New Water Storage/ Green Infrastructure Basin below Prisoner's Lake for course irrigation
- Improvements/repairs to existing landslides



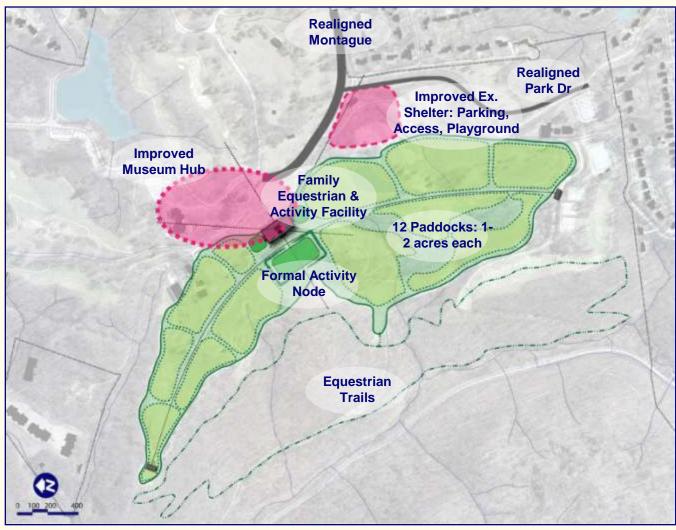
Golf Course Enhancements



DESIGN EXPLORATION

Golf Course Alternative 2 – Major Equestrian Facility

- Major family/ community equestrian activity facility
 - Large barn, activity node, paddocks, and trails
- Improvements to Ex. Shelter: Parking, Access, Playground, Restrooms



Major Equestrian Facility



DESIGN EXPLORATION

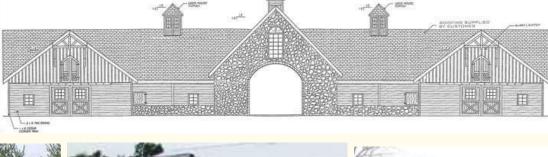
Inspirational Photos

Equestrian Facilities











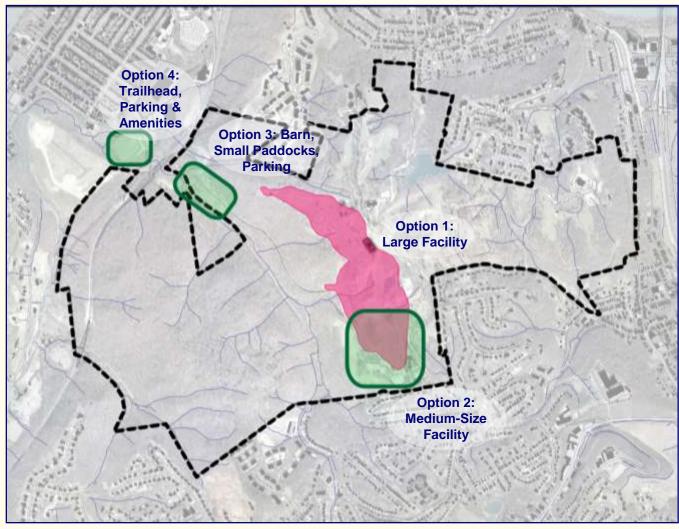




DESIGN EXPLORATION

Equestrian Facility Alternatives

- Option 1: Large Facility
- Option 2: Medium-Sized Facility, allowing other uses of former golf course land
- Option 3: Park entry on Sleepy Hollow, Barn, Small Paddocks, parking
- Option 4: Integration into Regional Trail hub concept with parking and amenities



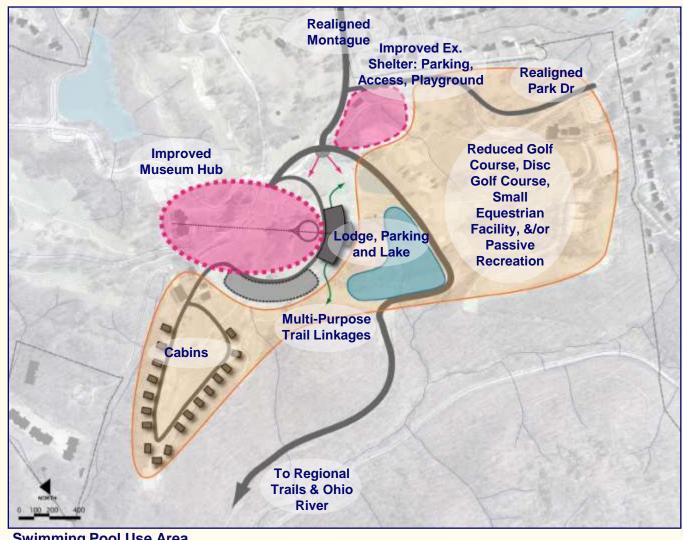
Equestrian Facility Alternatives



DESIGN EXPLORATION

Golf Course Alternative 3 – Lodge

- Lodge/ cabins with food service
- Support service to **Drees Pavilion**
- State Park character
- On-site recreational activities and connections to off-site activities
- Potential reconstruction of old park road along lake dam
- Potential area for dog park



Swimming Pool Use Area



DESIGN EXPLORATION

Inspirational Photos

State Park Lodges





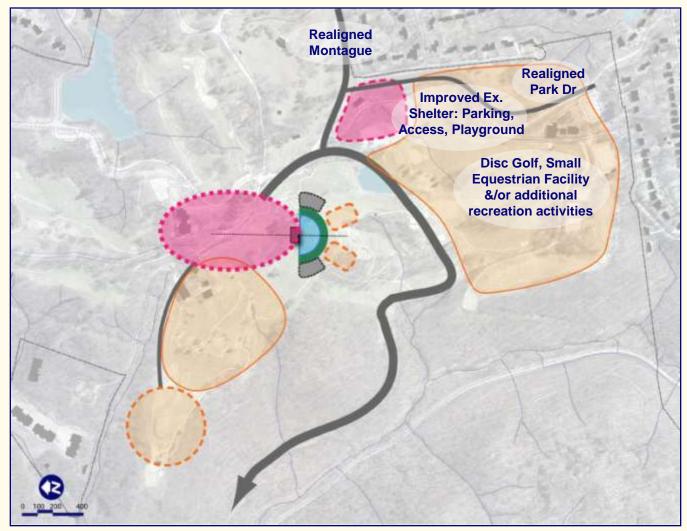




DESIGN EXPLORATION

Golf Course Alternative 4 – Family Aquatic Center

- Outdoor aquatic activities: zero-depth entry pool, spray zone, water slide, exercise/ competitive pool, lazy river
- Indoor aquatic similar but smaller in scale
- Non-water activities
- Additional Park shelter with amenities
- Reconstruction and realignment of park roads
- Recreational area, potential dog park



Family Aquatic Center



DESIGN EXPLORATION

Inspirational Photos

 Family Aquatic Centers











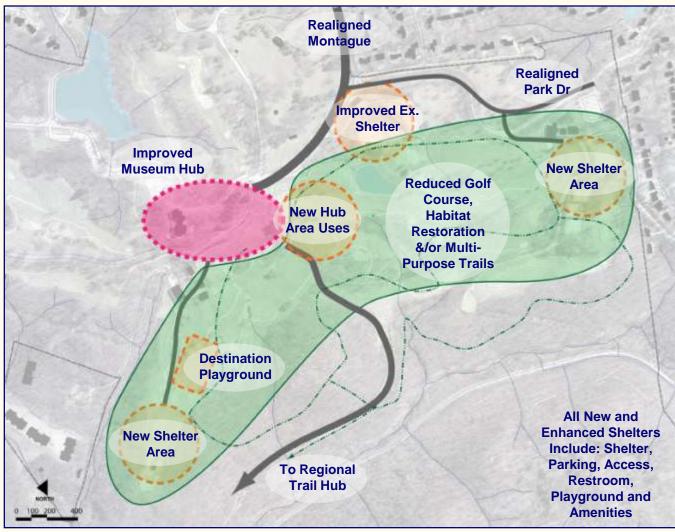




DESIGN EXPLORATION

Golf Course Alternative 5 – Passive Shelters and Use Areas

- Three potential shelter areas and amenities
- Improved existing stone shelter access and amenities
- Large area for reduced golf course, habitat restoration, multi-purpose trails and passive recreation, including dog park
- Reconstructed and realigned park roads



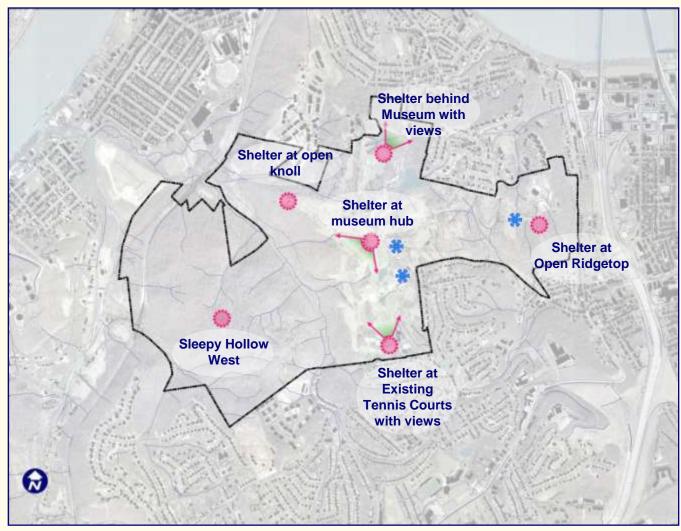
Shelters and Passive Recreation



DESIGN EXPLORATION

Additional Shelter Opportunities

- New shelters would include:
 - Parking
 - Restrooms
 - Playgrounds
 - Trail access
 - Access to park recreational areas
 - Overlooks where available
- Existing shelters to have improved amenities



Shelter Opportunities



DESIGN EXPLORATION

Museum Hub: Alternative 1

Improved Hub
 Intersection
 emphasizing access
 to Museum, Children's
 Hub and Maintenance
 Facility as more of a
 "Drive" than a main
 park road







DESIGN EXPLORATION

Museum Hub: Alternative 2

 Extension of Improved Park "Spine" down to Sleepy Hollow, with access to Museum and Children's Home off of main road.







DESIGN EXPLORATION

Museum Hub: Alternative 3

- Reconfiguration of Intersection and Shared Parking in Conjunction with Major New Facility such as a Lodge, Aquatic Center or Equestrian Center
- Maintenance Facility Relocated







DESIGN EXPLORATION

Museum Hub: Alternative 4

- Major Reconfiguration& Formal SharedParking Strategy
- Complimentary Picnic Facilities
- Maintenance Facility Relocated



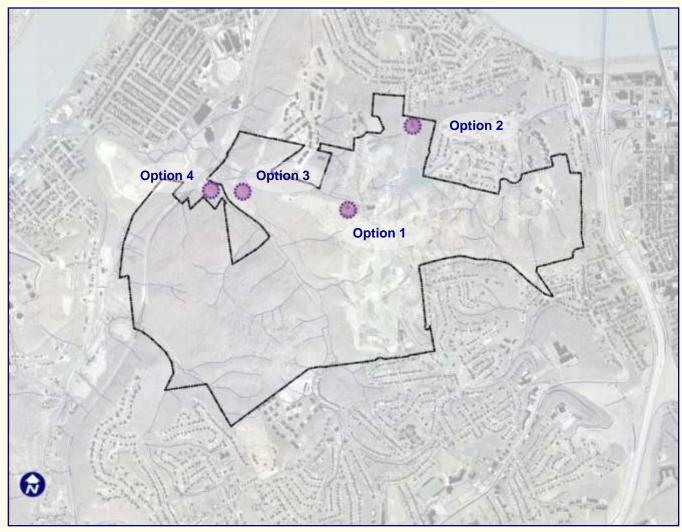




DESIGN EXPLORATION

Maintenance Facility

- Option 1: Keep in existing location, depending upon Golf Course area and Hub alternatives
- Option 2: Relocate at existing pool location, if pool is relocated
- Option 3: Relocate near park entry on Sleepy Hollow
- Option 4: Relocate outside of park on Sleepy Hollow utility property



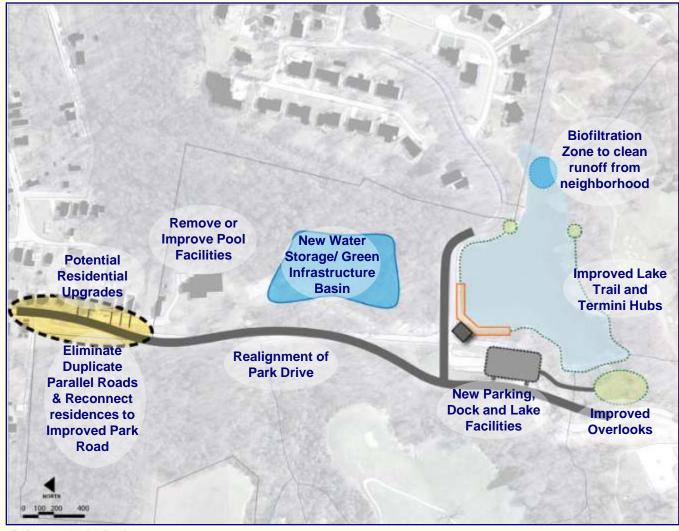
Maintenance Facility Alternatives



DESIGN EXPLORATION

Prisoner's Lake Improvements

- Realign Prisoner's Lake Drive to allow for new parking and buffer for lake
- New dock and facilities for lake
- Improved trails around lake
- New Green Infrastructure Basin for stormwater storage
- Remove or improve existing pool facilities



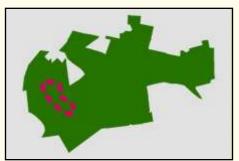
Prisoner's Lake Improvements



DESIGN EXPLORATION

Sleepy Hollow West : Trail Alternative

- Develop Sleepy
 Hollow as a parkway
- Create multi-use trail loops through Sleepy Hollow west and access to Batteries
- Connect trails to new regional trail hub





Sleepy Hollow West: Trails

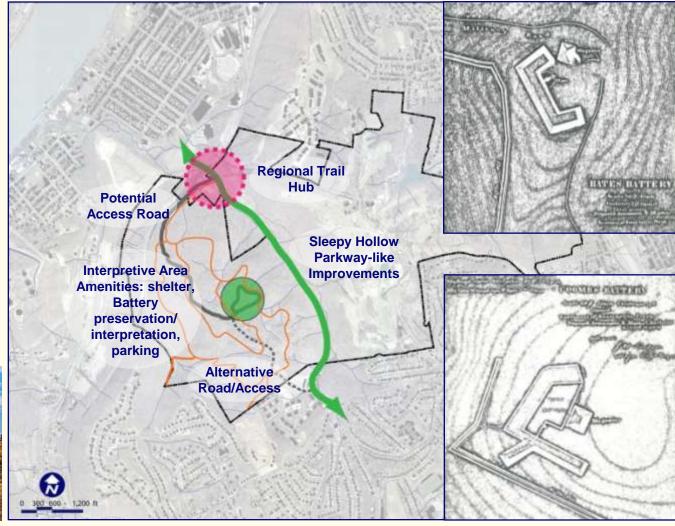


DESIGN EXPLORATION

Sleepy Hollow West: Use Area Development Alternative

- Develop Sleepy
 Hollow as a parkway
- New Batteries interpretive area, amenities, & vehicular access
- Multi-Use trail loops





Sleepy Hollow West: Development



DESIGN EXPLORATION

Trail System Enhancements

- Opportunity for regional multi-purpose trail hub
- Opportunity to highlight the most diverse collection of trail types in one NKY park:
 - Multi-Purpose
 - Hiking
 - Biking
 - Equestrian
 - Cross Country



Trail System Enhancements



EXPLORATION SUMMARY



Summary

- Preservation of Park Pastoral Character and Wooded Hillsides
- Improvements to Park Linkages, Entrances, Major Roads & Trails Network
- Enhancements to Existing Major Use Areas
- New Uses & Complimentary Facilities
- Devou Park as a Major Regional Multi-Purpose Trail Hub
- More Detailed Elements to Follow Based Upon Preferred Alternatives to "Big Ideas"



CLOSING



Next Steps

- Gather Public Input after this Presentation What are your preferences for the alternatives proposed? Be sure to fill out your Feedback Form and turn it in before you leave.
- Record and Synthesize We will document all of your input and use this to inspire the next phase of work
- Share again We will meet with you again in early 2008 to share the Preliminary Master Plan and gain feedback on final refinements



CLOSING

THANK YOU FOR YOUR INPUT!

We look forward to our next meeting in early 2008!

HUMAN NATURE CDS ASSOCIATES THELEN & ASSOCIATES FEARING + HAGENAUER LSM INC. DAVEY RESOURCE GROUP